

FINA WATER POLO RULE INTERPRETATIONS 2007

1. If a player of either team commits misconduct during the interval between periods, during a timeout, or prior to the restart after a goal, the player shall be excluded from the remainder of the game & the substitute shall be eligible to re-enter immediately prior to the restart of the game as all 3 situations are considered to be interval time. If the exclusion is during the interval time between periods the game will restart with a swim off; after a timeout with free throw to team that requested the timeout; or following a goal with a free throw to the team that just conceded the goal. This corrects the note to rule 21-10.
2. If a double brutality occurs during the last minute of the game or during the last minute of the second period of extra time, the coach of the attacking team may elect to keep the ball with a free throw on the half way line & a new 30 second possession clock with NEITHER team shooting a penalty OR the coach may elect to have both teams shoot penalties with a free throw on the half way line & a new 30 seconds possession clock to the attacking team after the conclusion of both the penalty shots.
3. Players excluded for the remainder of the game under 21-10 (misconduct), 21-11 (brutality), must leave the poolside.
4. Players must take penalty shots from the 5 metre line. They must line up on the 5 metre line and on the referee's whistle must not move inside the 5 metre line before they release the ball.
5. Defensive players must not interfere with a direct shot on goal from a foul outside 5m by continuing to hold the offensive player after the foul or by moving into the player with the free throw.
6. It is perfectly correct for a player who is fouled outside the 5 metre line to take a lob shot on goal as long as it is without delay & without faking.
7. If the coach of the team which will have possession of the ball asks for a timeout immediately after the other team scores a goal (i.e. before play restarts) the referee will whistle twice & signal the timeout to the table. The teams will go to their halves of the field of play. Play will begin in the normal as after a timeout. That is, after 45 seconds the teams may take positions anywhere in the field of play & after 60 second the referee will signal by whistle to start play.